

3D

DARK. DANGEROUS. DEMANDING.

A beam matrix of iridescent blue engulfs the distant blackness of Earth-Space. You stand watching. First mesmerized, you now realize the beams carry weapons. Frightening creations in endless configurations. Intriguing to watch, but will you—yes you, dear reader—take action? You will?!! Then roll up your sleeves, mount these beams and...ride!!

Designed by
Dave Rolfe.



Animated graphics create a 3-D perspective that virtually pulls you into the screen. Pulsating sound effects intensify the constant array of new objects that zips from beam to beam. Beamrider™ combines tomorrow's technology with designer Dave Rolfe's fantastic imagination to forge the challenge you'll return to again and again!

Adapted by
Action Graphics.

Activision U.K. Inc.,
CGL House,
Goldings Hill,
Loughton, Essex UK

For one to four Beamriders.

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BEAMRIDER

ROLFE

COMMODORE
64

Dave Rolfe's

BEAMRIDER™

For
COMMODORE
64



UDK-001

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